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PC CD-ROM SOFTWARE

MARINE SHARPSHOOTER II

JUNGLE WARFARE

MATURE 17+ M CONTENT RATED BY ESRB

PC CD-ROM SOFTWARE

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INSTALLING MARINE SHARPSHOOTER 2

Insert the Marine Sharpshooter 2 CD into your CD ROM drive.
If the installation screen does not appear, follow these steps:
Click on START.
Click on RUN.
Type D:\SETUP.EXE (where "D" is the letter of your CD ROM drive).
Follow the on-screen instructions.

DIRECTX® 9.0

During installation, you will be prompted to install DirectX 9.0. Marine Sharpshooter 2 requires DirectX 9.0 or higher to run. Follow the on-screen prompts to install DirectX if you do not already have DirectX 9.0 or higher installed. We strongly recommend that you obtain the latest DirectX 9.0 compatible drivers for your video and sound cards. Using older drivers may lead to unpredictable results. Updated drivers are typically available at through your hardware manufacturer's website. For additional information on DirectX 9.0, please visit http://www.microsoft.com/directx/.

MINIMUM SYSTEM REQUIREMENTS

Before installing Marine Sharpshooter 2, please ensure your computer meets the following minimum system requirements:

- Pentium III/750 MHz. CPU
- 128 MB of RAM
- 500 MB Hard Disk Space
- SVGA, high-color (16-bit)
- 16-bit DirectX 9 compatible sound card
- 32 MB DirectX 9 compatible video card with Hardware Transform and Lighting (HW-T&L)
- DirectX 9.0 or higher (included on CD)
- Keyboard
- Mouse

Supported operating systems are Windows 98/ME/2000/XP.

Installing Marine Sharpshooter 2 on a computer that does not meet the minimum system requirements is not recommended.

MOVEMENT AND GENERAL COMMANDS

Move Forward	W	Activate/Pick Up	F
Move Backward	S	Run	LEFT SHIFT
Step/Strafe Left	A	Always Run	CAPS LOCK
Step/Strafe Right	D	Jump	SPACEBAR
Turn Left	MOUSE LEFT	Objectives	O
Turn Right	MOUSE RIGHT	Night Vision Goggles	N
Lean Left	Q	Quick Save	F6
Lean Right	E	Use Medipack	M
Reload	R	Quick Load	F9

SHARPSHOOTING CONTROLS

Fire	LEFT MOUSE BUTTON	Cancel Scope	CLICK MOUSE WHEEL
Use Scope	MOUSE WHEEL	Lower Body (Crouch/Lie Flat)	X
Zoom Scope In	MOUSE WHEEL UP	Raise Body (Crouch/Stand)	C
Zoom Scope Out	MOUSE WHEEL DOWN		

SPOTTER COMMANDS

Spotter Move Menu	F1	Spotter Fire Menu	F2
- Follow	F1	- Engage	F1
- Hold	F2	- Engage Target	F2
- Hold Here	F3	- Hold Fire	F3

WEAPONS

M40A1 Sniper Rifle	1
M9 Handgun	2
Combat Knife	3
Second Sniper Rifle (When Available)	4
Target Designator (When Available)	5
Use Silencer (on M9 Handgun)	RIGHT MOUSE BUTTON
Change Combat Knife Action (Stabbing or Slashing Motion)	RIGHT MOUSE BUTTON

GAME SCREEN

1	Spotter
2	Time Elapsed
3	Spotter Medipacks Remaining
4	Spotter Health
5	Spotter Orders
6	Shooting Position (Stand/Crouch/Lie Flat)
7	Health
8	Medipacks Remaining
9	Cover Meter
10	Current Weapon
11	Ammunition
12	GPS

SHARPSHOOTING

ZOOMING IN AND OUT

Use your mouse wheel to activate your high powered scope and zoom in and out on your targets. Your scope has three levels of zoom for maximum amplification and target acquisition.

POSITIONING

Accurate shooting depends heavily on positioning. You have three shooting stances in Marine Sharpshooter 2: standing, crouching and prone (lying flat). These positions have different advantages depending on your situation:

STANDING

- Maximum mobility to avoid fire (can run or walk).
- Highest visibility to enemies.
- Targeting enemies is difficult due to gun movement – lowest accuracy.

CROUCHING

- Slows your mobility and movement time.
- Lowers your profile to enemies slightly.
- Improved aiming accuracy, less gun movement.

PRONE

- Slowest movement rate.
- Lowest profile makes it difficult for enemies to see and target you.
- Optimal sniping position – steady gun for easiest targeting and highest accuracy.

NIGHT VISION

In darkness, activate your night vision goggles by pressing "N".

COVER METER

The cover meter indicates your relative level of cover, based on your movements, positioning and the surrounding terrain. Keeping your eye on the cover meter is a good way to determine your chances of being detected by the enemy. When the cover meter is high, you may want to take a few shots at enemies. When the cover meter is low, you may want to reposition yourself before engaging the target.

THE SPOTTER

Elite sharpshooter teams travel in pairs: a sharpshooter and a spotter. Your spotter acts as your eyes and ears on the battlefield and helps you spot targets. In Marine Sharpshooter 2, your spotter will accompany you on all missions. He will also communicate directly with headquarters and advise you on updated orders and mission objectives. As a sharpshooter, you must travel light and forgo heavy weaponry like machine guns. Your observer carries an M4 machine gun, and acts as your heavy weapons fire in close quarters combat situations.

You control the actions of your spotter by issuing two basic types of commands: MOVE commands and FIRE commands. These commands are issued by pressing the F1 and F2 keys, respectively. Pressing either of these keys will display a sub-menu of commands in the top left corner of the screen. You must now press the appropriate function key to issue the command.

The default spotter commands are to "follow" you and "hold fire", meaning he should hold his fire to conceal your position. If your spotter is killed, you will fail your mission. Your spotter is intelligent and will behave according to the orders he is given. This can mean that you inadvertently put his life in danger. Try altering the commands given to your spotter if he gets killed. His machine gun can be a valuable asset in close quarters like tunnels, and allowing him to "engage" can prevent both of you from getting killed in such situations.

Your spotter's health, medipacks and current orders are displayed in the top left corner of your screen. Your spotter has a limited number of his own medipacks which he will use when necessary to heal himself.

MEDIPACKS

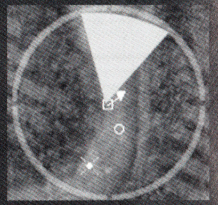
You are allotted a certain number of medipacks during each mission. These packs restore a portion of your health. To use these packs, press the "M" key. Use them wisely as medipacks are a scarce resource. Keep your eyes open for additional medipacks that may be found during your mission – to pick them up, simply point at them and press the "F" key.

AMMUNITION

You are allotted a certain number of bullets at the start of each mission. You must be careful to make every shot count – ammunition is difficult to come by in the heat of battle, and as a sharpshooter you are limited in the amount of ammunition you can carry at one time. Be sure to look through enemy camps, machine gunner nests and watch towers – enemies have been known to stockpile ammunition in these areas. Once you find ammunition, point at it and press the "F" key to add it to your inventory.

GPS

A GPS (Global Positioning System) at the bottom right corner of your screen indicates which direction you are heading and highlights potential targets and mission objectives.



Arrow	Direction of next mission waypoint
Circle	Spotter
X	Spotted enemy
Flashing cone	Source of audible cue (gunshot, explosion)

MISSION OBJECTIVES

At any time during your mission, press the "O" key to display a list of mission objectives. Reviewing these objectives on a frequent basis is important because they are updated as soon as fresh intelligence is gathered. You cannot complete your mission without following the mission objectives.

SAVING AND LOADING

There are two ways to save your game in Marine Sharpshooter 2, Quick Save and Save Game. Use "F6" for Quick Save and "F9" to Quick Load your latest Quick Save. You can only have one Quick Save at a time, so pressing "F6" again will overwrite the last Quick Save. Save Game can be accessed by pressing the "ESC" key during the game and selecting SAVE GAME from the main menu. There are multiple slots for you to save your game in this area. To access these saves, select LOAD GAME from the main menu screen.

GAME OPTIONS

To change any of the following settings go to the Options, Game Options menu.

Show Subtitles	Select whether or not you want subtitles to accompany in-game dialogue.
Always Run	Enabling this option causes you to always run in-game. With this option enabled, you can slow to a walk by pressing the CAPS LOCK key.
Low Violence	Enabling this option eliminates in-game blood splatter effects.
Difficulty	Choose between Easy, Normal, Hard and Marksman. A higher difficulty level means that enemy shots are much more accurate, and ammunition is much more scarce.
Auto Reload/Auto Chamber	Use these options to modify how your guns function.
Show Spotter Targets	Disable this option if you want to disable spotted enemies from being displayed on the GPS; this will result in a more challenging game play experience.

HINTS AND TIPS

- Remember to save often. Using the Quicksave key (F6) will let you save quickly without leaving the game screen, but remember that only the last quicksave is kept.
- Use your night vision goggles ('N' key) during night time or evening missions, or when in dark areas
- Make sure to thoroughly search enemy camps, machine gunner nests and guard towers for medipacks and ammunition. Ammunition is especially scarce – make sure every shot counts.
- Open doors, activate items and talk to people by pointing at them and pressing the "F" key.
- Climb a ladder by facing the ladder directly; looking in the direction you want to move on the ladder (up or down) and then using the controls to move in that direction.
- Peek around corners using the "Q" and "E" keys.
- Use your GPS to eliminate enemies your spotter has identified quickly.

• Keep a close eye on your cover meter. If you see enemies approaching from a distance, you will want to maximize the amount of cover you have.
• When sniping enemies, aim at the head. It generally takes only one headshot to kill the enemy.
• The M9 handgun is a very tactical weapon, especially when combined with the silencer. Try sneaking up behind a group of enemies, and aiming for the head. A silenced headshot will immediately kill the enemy without alerting his squad mates.
• Allow your spotter to "Engage" whenever possible by using the "F2" key – his machine gun abilities are a valuable asset and will often prevent both of you from being killed.
• Lower your profile to the prone position wherever possible to maximize your sniping effectiveness by pressing the "X" key or to the crouch position using the 'C' key. Stand up again by using the "C" key.

TROUBLESHOOTING

Ensure that your computer meets the minimum system requirements listed at the start of the manual.

Marine Sharpshooter 2 requires a 32MB DirectX 9.0 compliant 3D graphics accelerator. DirectX 9.0 is included on the Marine Sharpshooter 2 CD, but you may also need to obtain the latest DirectX 9.0 compliant drivers from your hardware manufacturer's website. Many technical problems can be resolved by simply updating your video and sound card drivers.

Depending on your system configuration, game play performance may be altered by changing the game resolution in the Options, Display menu. Lowering the resolution and color depths will allow the game to run faster, while increasing them may cause the game to run slower but look better. If game play performance is still poor, you can turn off shadows and grass from the Options, Display menu. Disabling one (or both) of these graphical options can dramatically increase game play speed.

For optimal game play performance we recommend closing all other programs or applications before playing Marine Sharpshooter 2.

Additional troubleshooting information as well as last minute updates can be found in the README.TXT file installed in the game directory.

TECHNICAL SUPPORT

For updates and questions, visit us at http://www.groovegames.com
Email us at support@groovegames.com
Mail us at: Groove Games, 55 Mill Street, Cannery Building, Suite 201, Toronto, Ontario, Canada, M5A 3C4

CREDITS

JARHEAD GAMES

Executive Producers
Russ Bullock
Bryan Ekman

Project Leader
Beau Brennen

Lead Programmer
Beau Brennen

Programming
Thomas Dziegielewski
Chris Vienneau
Beau Brennen

Art Director
Bryan Ekman

Art
Adam Cooper
Matthew Newman
Kamil Chojnacki

Animation
Stephen Vyas

Level Design
Mike Forst
Brendan Albert
Russ Bullock

Music and Sound Effects
Brian Youds

Dialogue Editing
Tony Prescesky

Additional Guitar
David Clark

Additional Percussion
James Adams

Voice Cast
Brian Dobson as Cooper, Lawrence Williams, Haruna Karume, Abdi Hussan, Claas Kesler, President Ndayizeze, Admiral Barker, Air Controller, Intel Officer, UN Soldiers, Mercenaries, Rebels.
Fabrice Grover as French Rebels.

Studio Engineer
Devon Eggers

Recorded At
Greenhouse Studios

Story and Script
Bryan Ekman

Office Administration
Jorge Desjardins

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Karen and Grayson Bullock for their love and support, Nasena and Olivia Ekman, Kelly Ekman, Sandi and David Stevens, Gordon Feil, Janice Pors, Doug Forst, Dawn Rutledge
Shannon Desjardins and Petra the Domestic Panther, Upen, Lynne, Kelly and Natasha, Jason Daigle, Mike Simpson, Stephen Anaka, Adam Vienneau, Mama, Tata, Beeboo, Cheeky, The Big Guy, The Vancouver Canucks - Go Canucks Go, Hilda at HMP Talent
Jodi Vetterl and Vincent Brisebois of Discreet.

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President
Jon Walsh

COO
Michael Haines

Executive Vice President, Publishing
Trevor Fencott

Vice President, Sales
Trevor Parkes

Producer
Christopher Locke

Art Director
Matthew Hollingshead

QA
Nelson Pavao
Tom Sirdevan

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Ezra Chen, Ryan Masterson, Reena Miranda, Wim Stocks and the Atari Sales Team.

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Certain people are susceptible to epileptic fits or lose consciousness after exposure to flashing lights or light patterns in our daily environment. Such people may have a seizure while watching particular televised images or when they play certain video games. This phenomenon may appear even if the subject has no history of previous difficulties. If you or a member of your family has ever had symptoms related to epilepsy (seizures or loss of awareness) when exposed to flashing lights, please consult your doctor prior to playing video games. We advise that parents supervise the use of video games by their children. If you or your child experience any of the following symptoms while playing a video game: dizziness, blurred vision, eye or muscle twitches, loss of consciousness, disorientation, any involuntary movement or convulsion, immediately discontinue use and consult your doctor.

STANDARD PRECAUTIONS WHEN PLAYING VIDEO GAMES

Do not stand or sit too close to the screen. Position yourself as far away from the screen as the length of cable allows.
Play video games on a small screen (preferably).
Avoid playing if you are tired.
Make sure that the room in which you are playing is well lit.
Rest for a period of 10 to 15 minutes for every hour you play a video game.

NOTES